

S/M/L Bar Barrier gate operators for all sizes

**High performing, reliable and durable.
Elegant, streamlined design.
Carefully selected materials.
Greater convenience, safety at all
times.**

Integrated solutions for all requirements.

Barrier gate operators to control road access to car parks, industrial, private and block of flats transit areas, including high traffic ones.

5 models in 3 standard versions, up to 7 modular bars from 3 to 9 m.

Easy transport and optimised management in the warehouse.



Paint-finished aluminium for bar support and cover, with optional flashing light

Nice key release

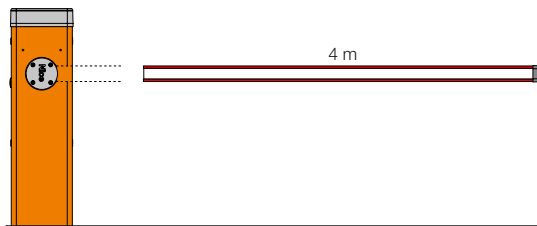
Tamper-proof function: provision for integrated assembly of photocells

Steel case with protective cathoporesis treatment and paint finish, or with stainless steel case

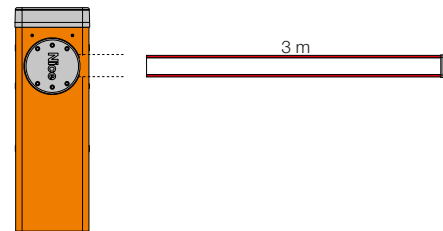


Selection guide, composition of bars and accessories

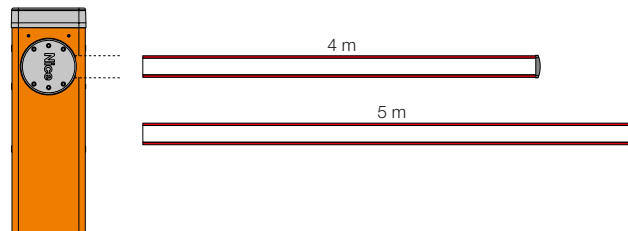
Bars and accessories are not included in the gear motor's code



S4BAR
With specific 4 m bar
 Designed for:
 protective rubber trim,
 indicator lights

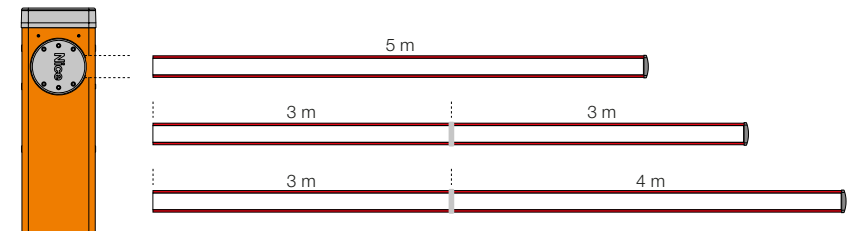


M3BAR
With 3 m bar
 Designed for:
 protective rubber trim,
 indicator lights



M5BAR
With 4 m bar
 Designed for:
 protective rubber trim,
 indicator lights,
 rack (1 pcs),
 mobile stand

With 5 m bar
 Designed for:
 protective rubber trim,
 indicator lights,
 mobile stand

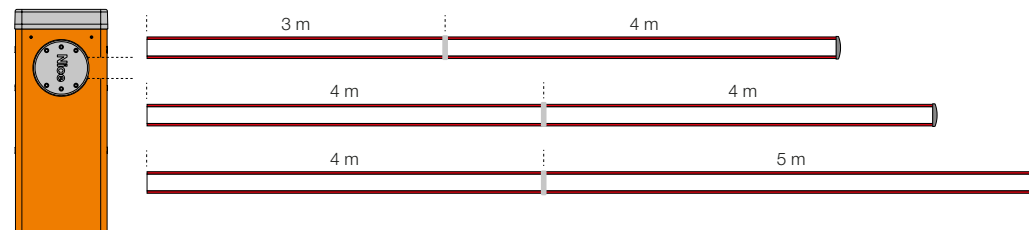


M7BAR
With 5 m bar
 Designed for:
 protective rubber trim,
 indicator lights,
 rack (2 pcs),
 mobile stand

With 6 m bar (3+3 m)*
 Designed for:
 protective rubber trim,
 indicator lights,
 rack (2 pcs),
 mobile stand

With 7 m bar (3+4 m)*
 Designed for:
 protective rubber trim,
 indicator lights,
 mobile stand

* Use XBA9 joint to assemble bars



L9BAR
With 7 m bar (3+4 m)*
 Designed for:
 protective rubber trim,
 indicator lights,
 rack (3 pcs),
 mobile stand

With 8 m bar (4+4 m)*
 Designed for:
 protective rubber trim,
 indicator lights,
 rack (3 pcs),
 mobile stand

With 9 m bar (4+5 m)*
 Designed for:
 protective rubber trim,
 indicator lights

* Use XBA9 joint to assemble bars

